

Gohan Theme

Dragon Ball Z Super Butouden 2

Yamamoto Kenji

$\text{♩} = 132$

5

8

11

14

f

mp

A tempo

mp

ff *mf* *ff* *mf* *ff* *mf*

17 **rit.** 1. *mp* *p* **rit.** 2. *mp* **A tempo** *f*

20 *mf* *f* *mf*

23

26 **rit.** **A tempo** *mp* *f* *mf*

29 *f* *mp* **rit.**

32 **A tempo** *f*

Detailed description: This musical score is for a piano piece in G major, 4/4 time. It consists of six systems of staves. The first system (measures 17-19) features a right-hand melody with a first ending (measures 17-18) marked 'rit.' and a second ending (measures 18-19) also marked 'rit.', followed by a 'A tempo' section starting at measure 19. The left hand provides a steady eighth-note accompaniment. Dynamics include mezzo-piano (mp), piano (p), and forte (f). The second system (measures 20-22) continues the accompaniment with a mezzo-forte (mf) dynamic. The third system (measures 23-25) shows a more complex right-hand melody with a long slur across measures 23-25. The fourth system (measures 26-28) returns to a simpler right-hand melody with a first ending (measures 26-27) marked 'rit.' and a second ending (measures 27-28) marked 'A tempo'. The fifth system (measures 29-31) features a right-hand melody with a first ending (measures 29-30) marked 'rit.' and a second ending (measures 30-31) marked 'A tempo'. The sixth system (measures 32-34) shows a right-hand melody with a first ending (measures 32-33) marked 'A tempo' and a second ending (measures 33-34) marked 'A tempo'. The left hand continues with a steady eighth-note accompaniment. Dynamics include mezzo-forte (mf), forte (f), and mezzo-piano (mp).

36 **rit.** **accel.**

4 4 4

39 **A tempo** **To Coda**

mp

42 **molto rall.** *pp*

pp

45 $\text{♩} = 58$ *p*

p

48

3 8

51 *p*

p

54

mp

57

mp

60

rall. *accel.*

pp

63

p cresc.

66

molto rall. *pp*

mf *pp*

70

$\text{♩} = 132$

ff

♢ Coda

D.S. al Coda

74

molto rall.

77

ppp

80

$\text{♩} = 58$

p

83

85

88

p

mp

91

mp

94

mp

97

mp

100

mp

103

mp

106

mp

110

f

113

116

119

mp *rall.* *f*

122 ♩=100

p

127

rit. *pp* *ppp*